

Capturing photons with the 3D-Flow Architecture

Electronic Channels (or wires)

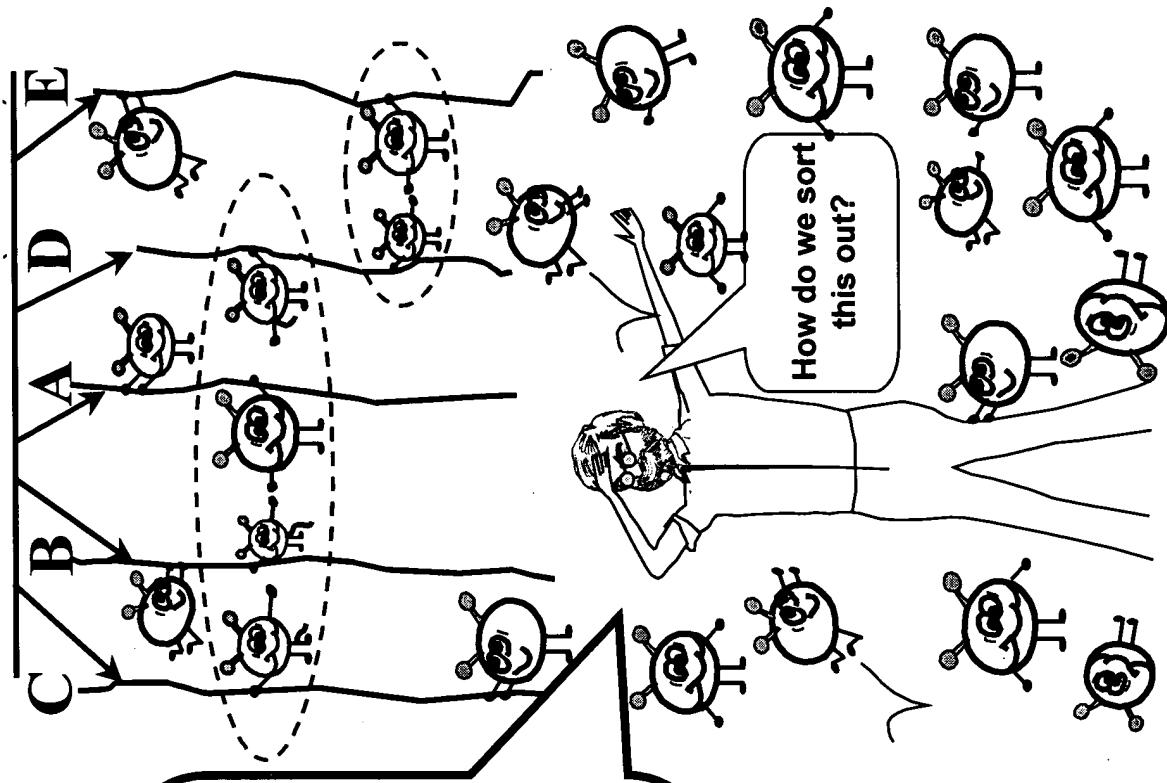


FIG. 1

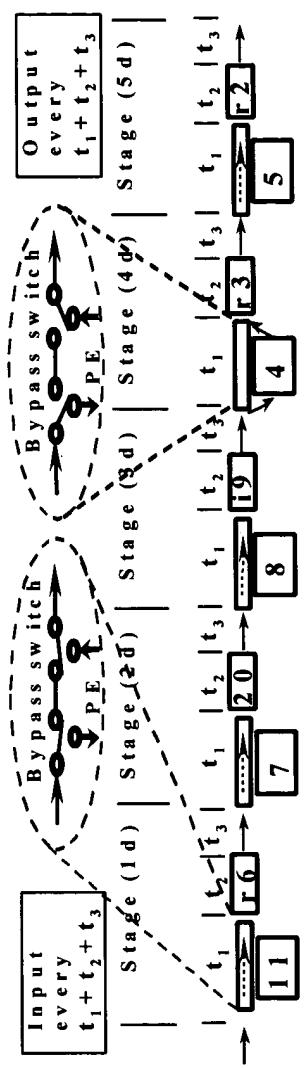


FIG. 2C

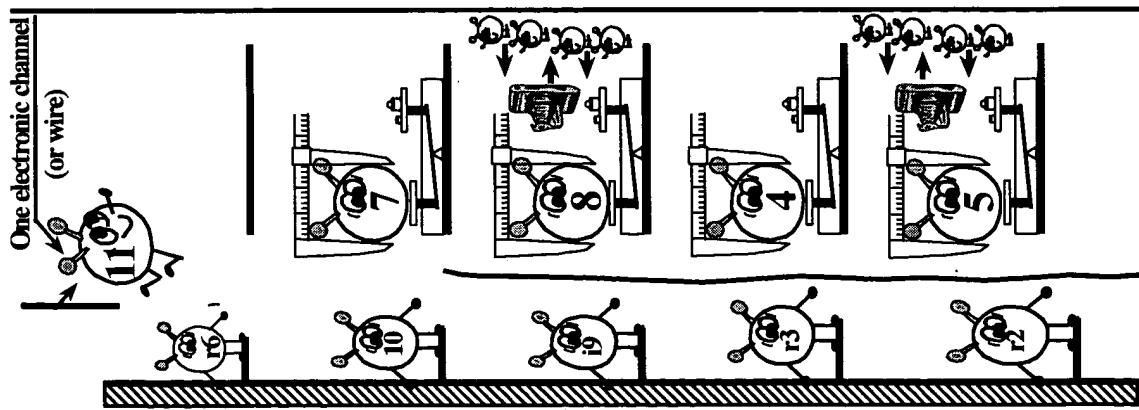
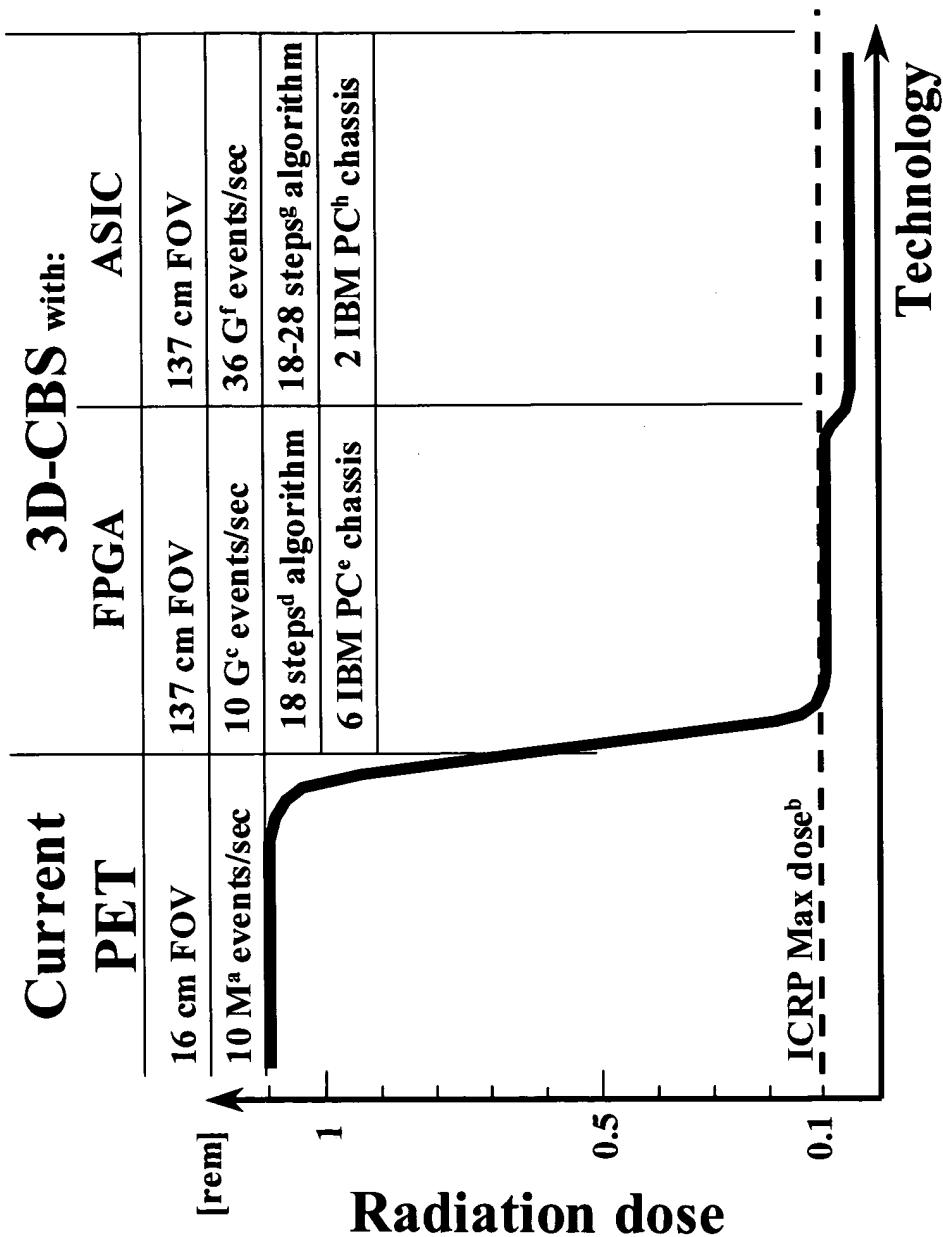


FIG. 2A

FIG. 2B

Time	Proc (1d)	Reg (1d)	Proc (2d)	Reg (2d)	Proc (3d)	Reg (3d)	Proc (4d)	Reg (4d)	Proc (5d)	Reg (5d)
	data #	data #								
3t	1									
		i2								
4t	1									
5t	1	i3	2							
6t	1	i4	2	i3						
7t	1	i5	2	i4	3					
8t	6	r1	2	i5	i4					
9t	6	i7	2	r1	3	i5	4			
10t	6	i8	7	r2	3	r1	4	i5		
11t	6	i9	7	i8	3	r2	4	r1	5	
12t	6	i10	7	i9	8	r3	4	r2	5	r1
13t	11	r6	7	i10	8	i9	4	r3	5	r2
14t	11	i12	7	r6	8	i10	9	r4	5	r3



PRIOR ART PET with SHORT FOV

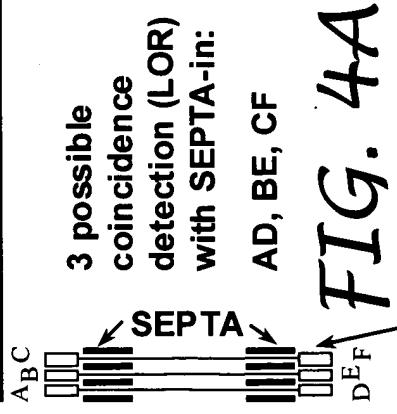


FIG. 4A

INCREASING THE FOV

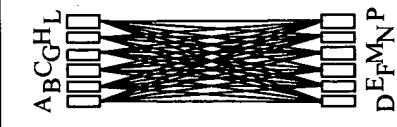


FIG. 4C

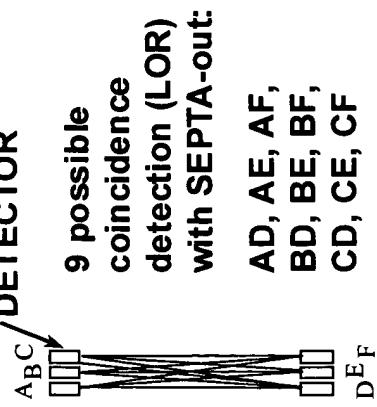


FIG. 4B

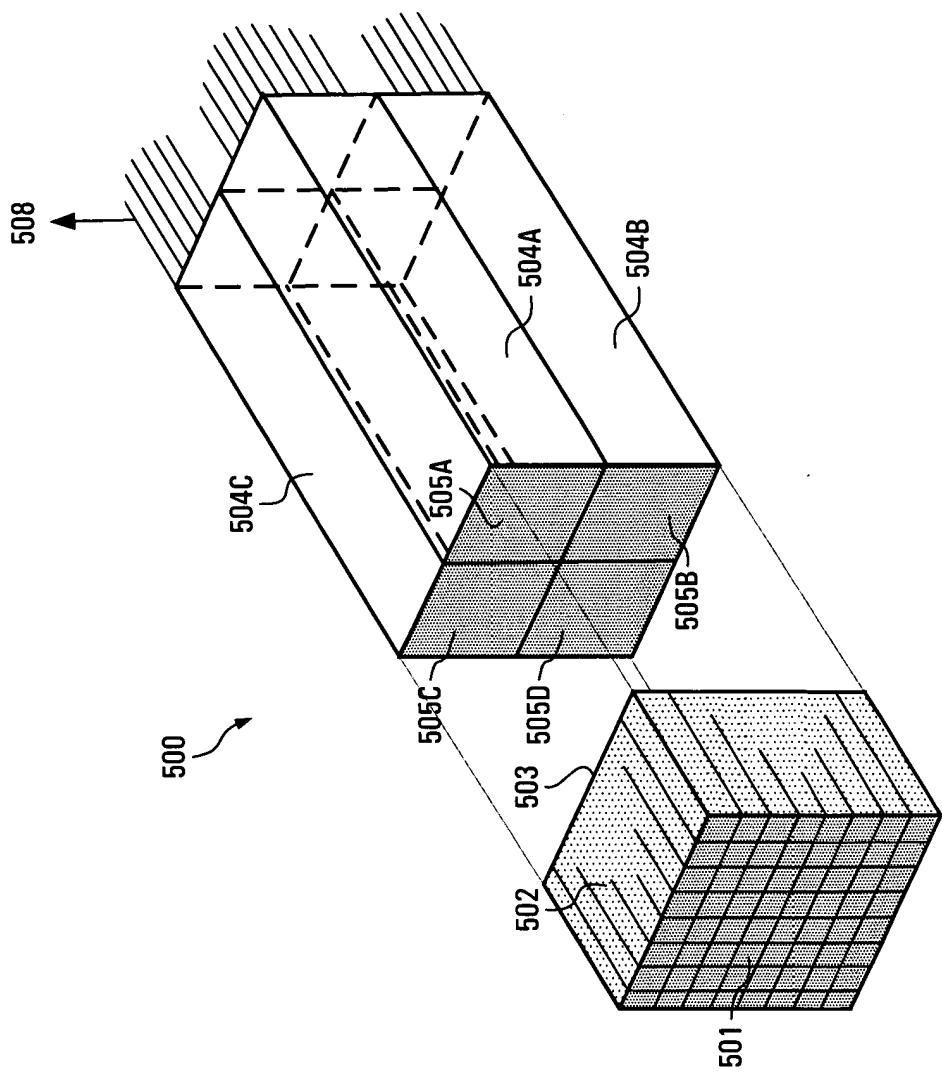
81 possible coincidence detection (LOR) when the FOV is three times in length.

The 3D-CBS, with over 1 meter FOV, has the capability to capture in 3-D hundreds of times the number of LORs that can capture the current PET when is used in 2-D mode. The limit for each location of the body is about $\pm 45^\circ$ the angle with a ring (or $\text{TOF}_1 - \text{TOF}_2 <$ time window)

FIG. 4D

FIG. 5A

Prior Art



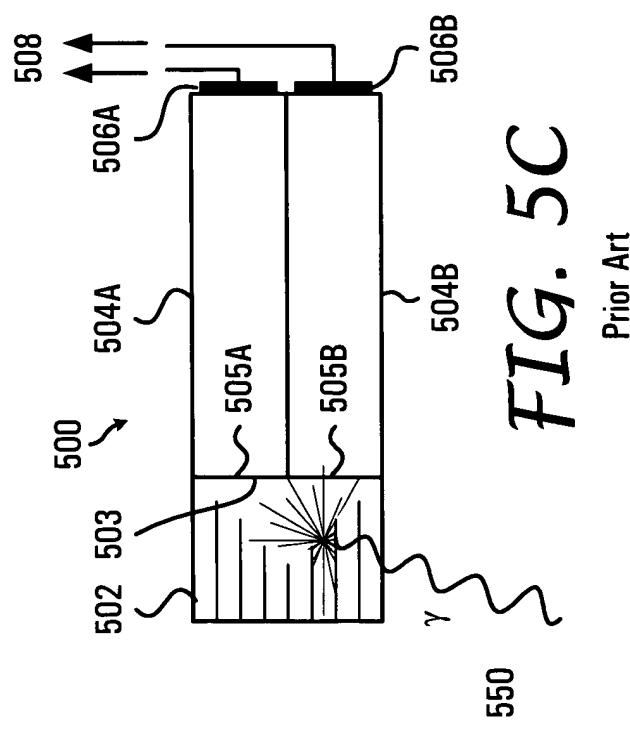
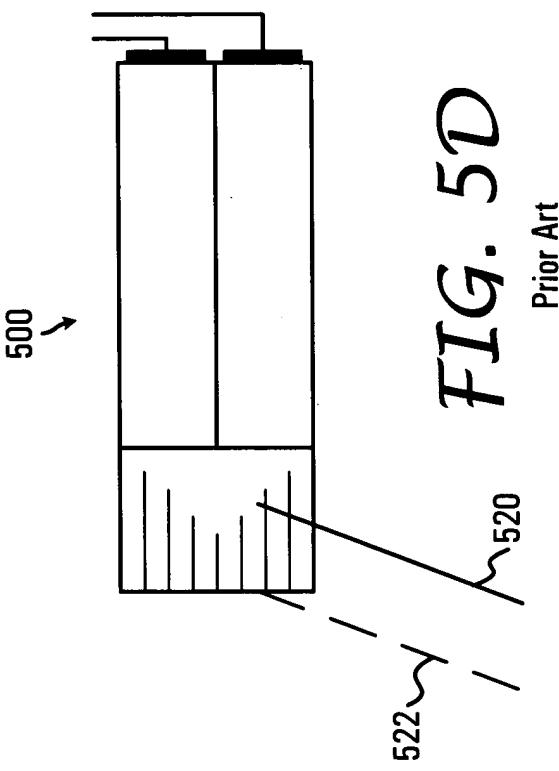
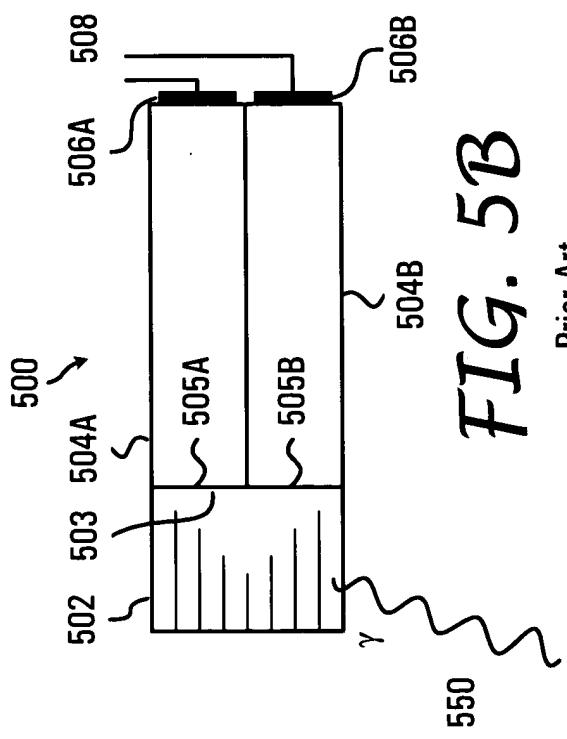
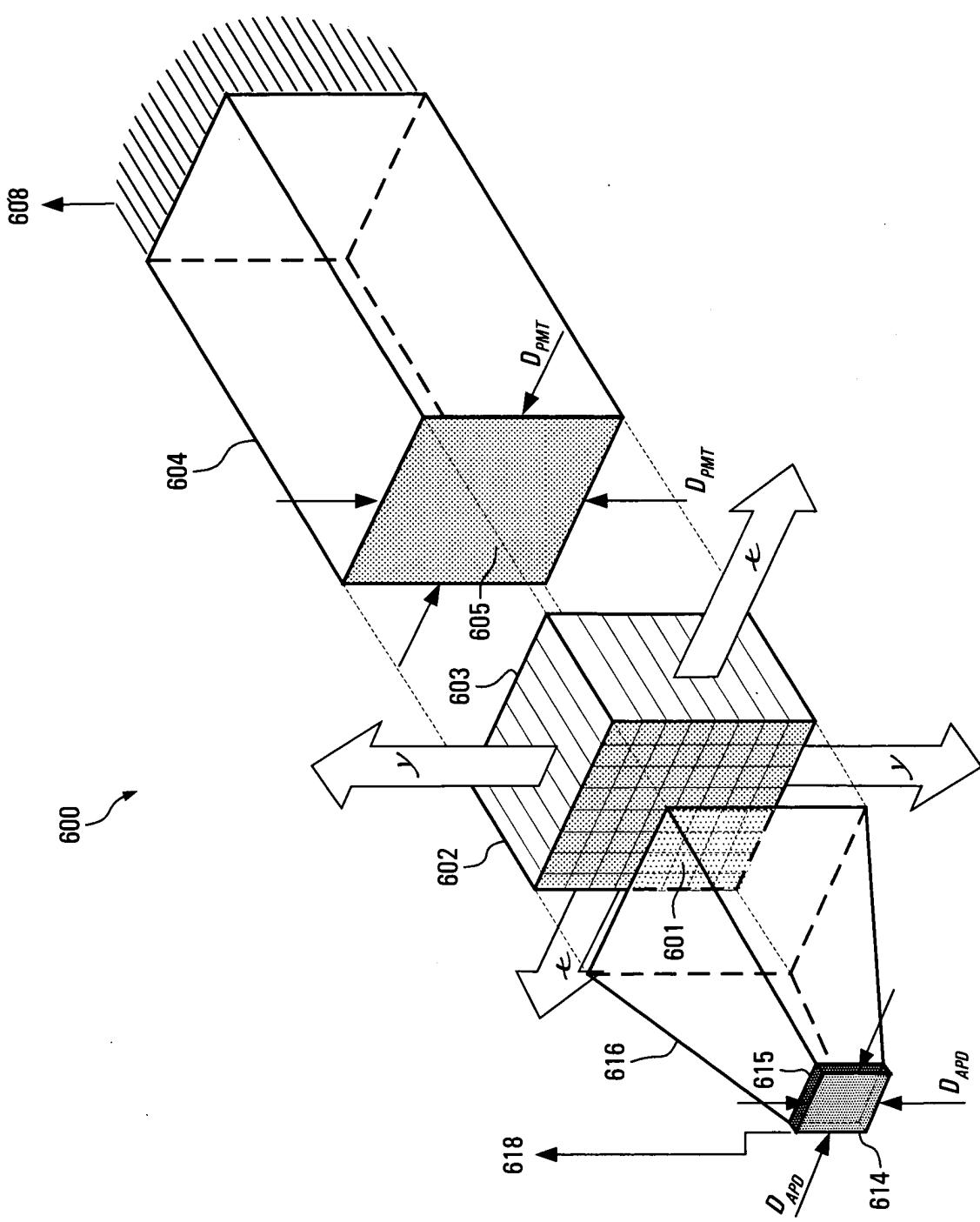


FIG. 6



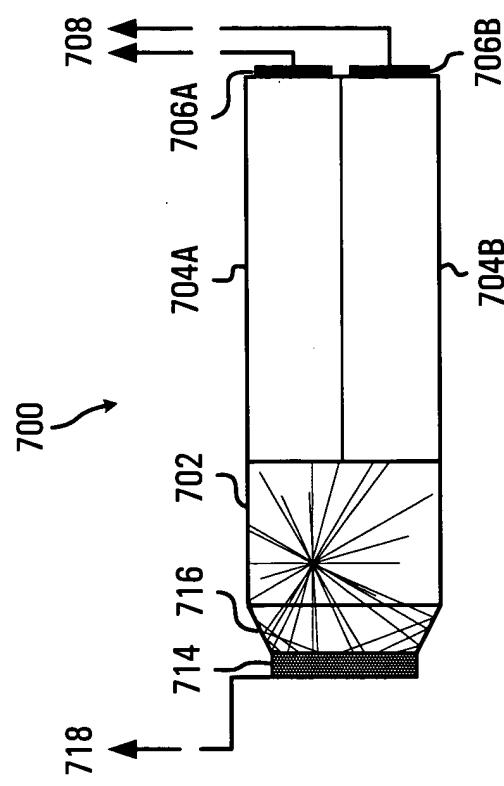


FIG. 7A

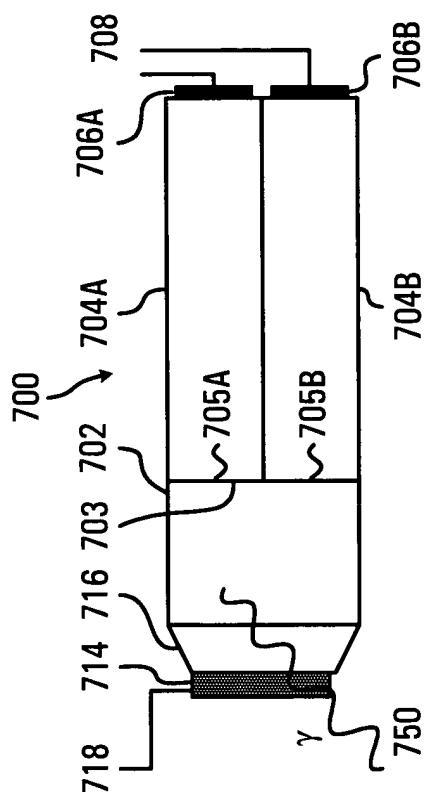


FIG. 7B

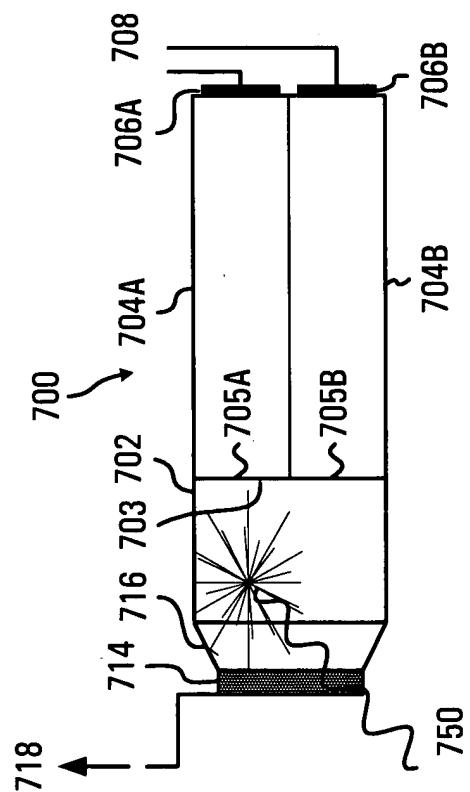


FIG. 7C

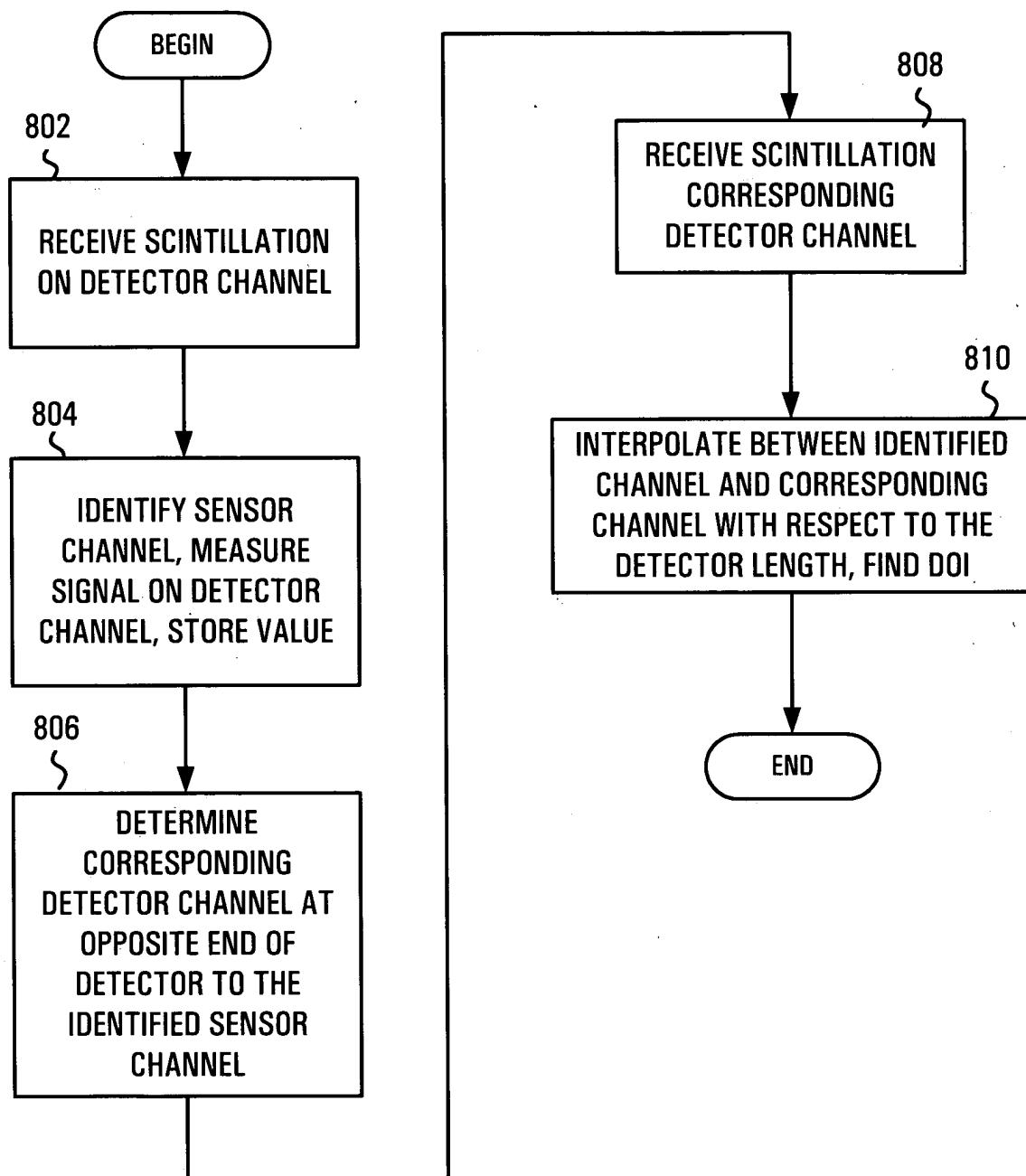


FIG. 8